

Items

Meaningful items encountered in the campaign

- [Razorvine](#)
- [Portal Key](#)
- [Sensory Stone](#)
- [Mimir](#)

Razorvine

Tokens used for gambling in Fortune's Wheel Casino. Each chip is emblazoned with an image of razorvine, a dangerous vine that grows in UnderSigil. Tokens can be bought or sold for 20gp.

Portal Key

Shemeskuh also gave the party a portal key (looks like a golden casino chip) that if the party takes it into a nearby doorway, a portal to Outlands will form.

Sensory Stone

A magical stone used to store and later retrieve a sensation or emotion.

Mimir

A strange humanoid skull apparently made out of colored glass and various metals.

After some discussion, the [githzeri scholar](#) mentioned a modron having visited a while back intent on rejoining its branch of the Great Modron March. It had a mimir (a humanoid skull-shaped recording device) it was using to find its branch of The March. The modron found what it was looking for and departed months ago, but left the mimir (apparently the skull the party was carrying). The mimir had been damaged in the Yugoloth attack and wasn't working.