

Shemeshkuh

Owner of the [Fortune's Wheel](#) casino.

Skillfully played by Jack Carpenter

The casino suddenly became quiet as a portal appeared near the ceiling. Spotlights appeared out of nowhere along with dramatic music and a spiral staircase heading down to the floor. A stylish, jackal-headed humanoid appeared and waved to the crowd amidst rapturous applause. The crowd started chanting “Shemeshkuh! Shemeshkuh!” as it strode purposefully down the stairs while watching the PCs.

Shemeshkuh joined the party at the bar and introduced itself as an Arcanoloath (a powerful and important Yugoloth) who owns the casino and is also active as an information broker. One of its accountants, a modron, flipped out and ran away recently. As a manifestation of absolute Lawful Neutral, it shouldn't even be capable of that. And it happened **exactly** when the players died mysteriously, so Shemeshkuh thinks the two might be related. The yugoloth wants the modron back (it has sensitive business information) and if they players retrieve it (its believed to be in the Outlands somewhere, the plane of True Neutral) Shemeshkuh will help the players find out what exactly is going on with this glitch that gave them amnesia.

After some negotiating, the party agreed to help in return for 200gp in casino chips and 100gp in money for expenses, each. Shemeshkuh also gave the party a portal key (looks like a golden casino chip) that if the party takes it into a nearby doorway, a portal to Outlands will form.

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